



2022 Coastal Challenge

Date: Saturday 26th February 2022
Where: Mount Maunganui Lifeguard Service, Mount Maunganui Main Beach
Time: 8am – 4pm – split into 2 sessions, U12 8am -11:30am and U14 1pm – 4pm

****All athletes must be registered into their club's 'Oceans' program This event is run in light of the cancelation of Oceans 22. ****

The Coastal Challenge is delivered by the Mount Maunganui Lifeguard Service, supported by SLSNZ Eastern Region.

EVENT OVERVIEW

- The 2022 Coastal Challenge is designed to showcase the skills and performance that each athlete has gained over the season. It is an exciting opportunity to allow the athletes to celebrate the effort and time that has gone into training, providing a masterclass day of racing amongst some alternative race formats. The main objective of this event is for the athletes to enjoy themselves in a new environment, while showcasing just how cool these kids are.
- This is a CVC CPF Red Gathering and is a SLSNZ MVP sanctioned event.
- **COVID Protection Framework (CPF):** In order to deliver this event within the current RED CPF it will require all attendees (participants, athletes, coaches, managers, water safety, officials and spectators) aged 12 years and 3 months or older within the defined competition areas to provide proof of vaccination by scanning their My Vaccine Pass (MVP), an event QR code will also be available to scan. This will occur at the sign in registration time at the start of each session at the marked location on the map below for each age group. There must be no cross over of attendees between age groups in the defined areas where there will be a maximum of 100 athletes per defined space.

Event Information

Registration:

Registration will be completed through the Enter Now system. The Coastal Challenge is **ONLY** available for Eastern Region Clubs. Due to limited entry numbers, it will be first in first served.

<http://slnz.enternow.co.nz/slnz/>

Entries close 5pm on Wednesday 23rd of February.

Entry Fee:

\$15.00 inclusive of GST – Clubs will be invoiced directly.

High Visibility Vests:

High Visibility Vests are compulsory for all water event competitors. This includes all warm-up and warm-down sessions.

Racing Uniform:

Athletes do NOT need to wear club caps.

Individual events:

Beach Flags/Sprints Combined, Winner Takes All Swim, Board race, Diamond.

Teams events:

4 person Grand Cameron – 2 Run, 1 Board, 1 Swim (Swim, Run, Board, Run).

Program:

The events listed are dependent upon the number of entries and surf/weather conditions.

Program and event schedule will be advised following close of entries.

Important Times:

Tides:

Low – 09:37, 0.5m High – 15:49, 1.8m

Team Managers Meeting:

Friday the 25th of February, at 6:30pm. Held in the Mount Maunganui Surf Club.

200m Safety Badge:

All participants paddling foam/fibreglass boards or swimming beyond waist depth must hold their 200m Safety Badge and be confident and competent to have achieved this award.

Safety Plan:

The Event Safety Plan will be available on the SLSNZ Website.

Site Plan with Beach Access to Age Group Arena's Check in and MVP scanning points:



First Aid  Pop up shelter tents  Beach arena  Barrier Fencing 
 Arena entry and exit direction 

Wrist band identification:

Junior Surf athletes and event workers (surf officials, COVID team, work party, water safety, arena lifeguards, gear handlers, etc) will be identified by wristband that will be issued by completing check-in registration and scanning.

Age Groups:

Age groups will be combined for this event. U13's will be racing up with the U14's. Likewise, U11's will be racing up with the U12's.

Spot Prizes:

TBC on how this functions in the managers meeting.

Events

Beach Flags/Sprints Combined:

Athletes will start in the beach flag position, lying down with their arms crossed. A beach flag will be placed approximately 5m behind each athlete. Upon the race start, athletes jump to their feet, turn, and begin their sprint. Athletes will run 30m down the track to a turn marker, rounding the marker and finishing through the finish line. Athletes have the option to pick up their flag either on the way to the turn marker OR on the way back. Each athlete must finish with their beach flag in hand. The top 4 progress through to the next round. Qualifiers are determined by the first 4 athletes to cross the line; in the same fashion a beach sprint is determined.

Winner Takes All Swim:	All athletes will start in a straight line in the water. Upon the race start, all athletes race back to the beach and finish by running up around the turn flag and across the finish line. The winner is the first athlete to cross the line, claiming the prize.
Board race:	A board race with a twist. The Board race course is M shape inspired, where the M shape is performed out at sea. Athletes will start in front of the finish line in the fashion of a le mons style start. Athletes run around the turn flag and pick up their boards. They will make their way out to sea, turning left to right around the first of three bouys. Athletes make their way back towards the beach to turn the second bouy from right to left and proceed back out to sea. Athletes complete a left to right hand turn around the third and final bouy, followed by racing back to the beach. Once they hit the beach, they drop their boards and sprint up and around the turn flag, then through the finish line.
Diamond:	Two Board cans, one Swim can, le mons start. Race run in the traditional swim-board order.
Cameron Relay (4 person)	Beginning in a le mons fashion, the swimmer will start in front of the finishing line. Upon race start, swimmers run around the turn flag and proceed into the water. Swimmers will round one swim can before making their way back to shore. The swimmer may tag the first runner at any point after they have turned the bouy. The first runner will run up around the turn flag, rounding the full transition and turning the last turn flag before tagging the board paddler. The board paddler will make their way out and round two bouys. Upon reaching the shore, the board paddler will tag the final runner who turns the turn flag and finishes through the finish line.

Qualification

Heats and Repocharge:	<p>Depending on the number of entries, the heat and round system may look a number of ways.</p> <ol style="list-style-type: none"> 1. A final and B final. This can take shape a number of ways. For example, if we have two heats, the top half will go into an A final and the bottom half would progress to a B final. We have the potential to run a C final but need to be time conscious. 2. Repocharge. For example, the first 2 athletes to finish in their heat progress straight to the final, the rest (or specified number, say 3-8) will fall into a repocharge/last chance qualifier. Heats are number dependent and will adjust how many athletes qualify through the repocharge event.
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Draft timeframes (entry numbers/conditions dependent):

7am U12 male check in at water arena 1, U12 female check in at arena 2 – designated Covid Team. Entry on the Surf Club side of Arena, exit on Leisure Island side of arena.

7:45am arena briefing/marshalling first event.

8am start

Events contested in the separate female and male arenas:

Individual – Winner Takes All Swim, Board race, Diamond, Beach Flags/Sprints Combined.

Teams – Cameron relay.

11:30am finish – all racing wherever up to finishes at this time.

11:45am all competitors must be clear of the arenas Covid Team will ensure this is completed efficiently.

U14's can be warming up down the beach away from the arenas under club watch if necessary.

12:00pm U14 male check in at water arena 1, U14 female check in at arena 2 – designated Covid Team. Entry on the Surf Club side of Arena, exit on Leisure Island side of arena to avoid cross over.

12:45pm arena briefing/marshalling first event.

1pm start.

Events contested in the separate female and male arenas:

Individual – Winner Takes All Swim, Board race, Diamond, Beach Flags/Sprints Combined.

Teams – Cameron relay.

4pm finish – all racing wherever up to finishes at this time.

Order of events will be determined on the day.

The Coastal Challenge will be fast paced action. Athletes must be ready all times and prepared to head to the start at any given time.

Refreshments will be served up in the MMLS bar from ??pm. Bear in mind we are still restricted to the 100 people limit for a gathering, we would love to have you join us for a beverage after the day has been completed.

Draft Program

	Water Arena 1 - U12 Males	Water Arena 2 - U12 Females	Beach Arena
7:45am	Marshalling begins for event 1	Marshalling begins for event 1	
8am	Winner Takes All Swim - Final	Winner Takes All Swim - Final	
	Board Race Heats	Board Race Heats	
	Board Race Final	Board Race Final	
	Diamond Heats		U14 Female Sprint/Flags Combined Event
	Diamond Final		
		Diamond Heats	U14 Male Sprint/Flags Combined Event
		Diamond Final	
	Grand Cameron	Grand Cameron	

	Water Arena 1 - U14 Males	Water Arena 2 - U14 Females	Beach Arena
12:45pm	Marshalling begins for event 1	Marshalling begins for event 1	
1pm	Winner Takes All Swim - Final	Winner Takes All Swim - Final	
	Board Race Heats	Board Race Heats	
	Board Race Final	Board Race Final	
	Diamond Heats		U14 Female Sprint/Flags Combined Event
	Diamond Final		
		Diamond Heats	U14 Male Sprint/Flags Combined Event
		Diamond Final	
	Grand Cameron	Grand Cameron	

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