



SURF LIFE SAVING®
NEW ZEALAND



2018 Southern Region Patrol Championships

Date: Saturday 14th April 2018
Venue: Sumner SLSC, Christchurch
Time: 9am to 12:00pm (Managers Meeting – 8:30am)
Entries close: 5:00pm, Wednesday 11th April 2018

At all times the latest information for this event including team application forms will be available on the SLSNZ Events Calendar section of the SLSNZ website <https://www.surflifesaving.org.nz/calendar>

The 2018 Patrol Champs competition is back in Christchurch again this season after being held at Brighton Beach, Dunedin last April.

The Southern Region Patrol Champs will be based at Sumner SLSC and will have teams racing a Rogaining style course, with teams travelling around South Shore, to Taylors Mistake completing as many activity checkpoints within the given time frame. Clubs may enter multiple teams.

Teams make up:

- 4 Currently refreshed lifeguards
(1 x IRB Driver, 1 x IRB Crewperson, separate to the IRB Driver, at least 1 member of each gender, 1 x IRB)

Gear – each team will require:

- 1 x patrol standard IRB (tube, paddles, knife)
- 1 x petrol bladder + enough fuel for approx. 2 hours of operation
- 4 x PFD / Lifejackets
- 4 x Helmets (1 per person)
- 2 x Rescue Tubes (additional to the tube in the teams IRB)
- 1 x Canterbury area capable radio (Out of area clubs will be provided with one)

For more information please get in touch with:
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In it for life



Below is a list of activities that can be completed during the event. Each activity will have a points value associated to it. The amount of points for each activity will be based on distance from the starting point, duration and difficulty – these will be available on the day of the event.

Teams may complete as many or few activities in the given time frame. The order in which activities are completed in is at the discretion of the team. All teams will receive full info simultaneously.

If a team arrives at an activity to find another team already in the process of completing it, they can choose to wait until the activity is free, or to leave for another activity. If multiple teams want to wait for an activity, they will go in the order they arrived. If a team leaves to complete another activity, they forfeit their place in any other lines.

#	Activity	Scoring system	Minimum number of team members
1	Search and Rescue Scenario	Points	4
2	Team Swim	Completion	4
3	Rescue Relay	Ranked	4
4	IRB Assembly	Ranked	4
5	Theory	Ranked	4
6	CPR	Ranked	4
7	First Aid	Points	4
8	Wharf Jump	Completion	4
9	Clock Tower Emergency	Ranked	2
10	Spinal Board Carry	Completion	4
11	Track Challenge	Completion	1

Scoring Systems:

- Points - teams will be awarded points based on completion of certain points during a scenario (e.g. delegation of tasks, appropriate use of resources) multiple teams may receive the same points
- Completion – full points will be awarded for completing the task. All teams can receive the same amount of points – as long as they complete the activity
- Ranked – score received by each team will be ranked against all other teams at the end of the event, with the top score/time/percentage receiving top points and each subsequent placing receiving 1 point less
- Blue activities – can be completed more than once (there may be a maximum), with a team's top score/time/percentage be used in the ranking.

Time limit:

- There will be a 2 hour time limit for teams to complete as many activities as they can
- Teams arriving back early will be awarded **1 point** for every 5 minutes
- Teams arriving back late will receive a penalty of **2 points** per minute

Area:

- Map below – this will be updated with activity locations on the day
- All activities will occur within the mapped area below
- All activities will take place within 200m of the shore line (both water and land)
- The red line is approx. 5km (for scale)

